Letters to the editor

Write access

Request for Games

I've been using Linux now for over 4 years and have noticed that to this day the one area that gets the least attention is gaming. In the beginning it was understandable, the complaint (and war cry) was that Linux didn't have any games (and that Windows users wouldn't give theirs up to switch). A lot of things have changed, except the image of Linux lacking serious games.

The area of particular interest to me is the new game Legends. It's free and available for Windows and Linux, but before you start losing interest take a look at the game http://hosted.tribalwar.com/legends/.

It's built on Garage Games Torque engine, the same engine Tribes 2 was built on. It's in beta, but if it were a commercial release it would be a gold release. The gameplay is fast and fluid, and not surprisingly resembles Tribes (team combat, jetpacks).

Anyhow, it brought to mind the lack of good updated information on available games for Linux. But really I'm hoping you'll publish an article that includes Legends so I can get some more people to play with.

It's a shame that so many people believe there is a lack of games available for Linux while this one is not only playable, but free! I've been a huge fan of Loki's port of Tribes 2 for ages and this game picks up where that left off!



Figure 1: The game Legends - Coming of a New Age

Please let me know if you guys can/will pick up the story or not. Either way, I'm a big fan. Thanks for all the good info and I'll look forward to seeing some gaming in your next issue!

Zach Goss, By email

Linux is a serious business especially when considering the broad range of high end and high availability machines that we now run on.

System administrators require the knowledge to help with their jobs, and the information needs to be shared to as wide an audience as possible.

Having said that, you do point out a sector that is obviously missing in our coverage. After looking at the site, I emailed the site owners who very kindly agreed that we could place the files on the subscription DVD.

The game itself has fantastic rendered graphics, and the ability to modify the png files to create your own skins is a nice function, although my personal play leaves a lot to be desired. Obviously more practice on my part is called for.

In fact, after you pointed out that no easy to use collection of games exists, we dedicated the majority of the DVD to games for the festive season.

Missing Files

In the first place, thanks for an interesting Magazine which I've been reading on and off since your September '02 "New

Improved" issue.

Many of the features are some way over my newbie head, but there always seems to be something in there I can get my head around.

I bit the bullet and installed the SuSE 8.2 from your last issue over a previous install of Mandrake. I'm very pleased with the Nueremburger flavor of Linux I now have running on my Duron Box. Just about everything I could need is in



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there, except for some accessibility packages I would find a great help to work around a painful case of RSI. Dasher and KMouse Tool would be good, but best of all would be the features like GOK that are now in Gnome.

I saw the DVD on your latest issue and snapped up a copy for the 2.4 version of Gnome only to find that the directories on the DVD for this appear to be empty? *Peter Carrington, by email*

LM You are quite correct, and we do apologize. The files for Gnome were missed completely from the DVD, along with one file from Fluxbox, Blackbox and Enlightenment. The Openbox file was also mislabelled. The files and subsequent updates are now all available on the DVD that accompanies this issue.

After an investigation, we discovered that an incomplete path had been given to our DVD producer and so robot.txt files were generated for three files. We also mistakenly forgot to rename one file.

The Gnome directory was actually a directory of symlinks and as you know, wget does not as yet follow these. Unfortunately, our script appeared to generate an index.html file, which meant that all the files appeared to populate the disc (this will teach us to have index view switched on by default).

We have since added internal checks to ensure this does not happen again. Once again we apologize for the inconvenience and problems this has caused.