Bristol: 5-7 July 2002

UKUUG LINUX DEVELOPERS' CONFERENCE

There's something for everyone at this year's Linux Developers' Conference, where experts and newbies alike get to mingle with the leading lights of Linux development

The fifth annual Linux conference is to be held this July at the University of Bristol. Prior to the full conference on the 5-7 July, a one-day tutorial runs on 4 July. This year's event starts with a tutorial on how to write shared libraries by Ulrich Drepper, who is the glibc maintainer at Red Hat. This is followed by a tutorial on the Linux Terminal Server Project by Jim McQuillan, the project's founder.

The conference itself starts proper on the Friday afternoon but a CUPS and KDEPrint workshop will also be run in the morning. The main presentations will then run through until about 2pm on Sunday, 7 July.

The delegate fee includes all presentations, tea/coffee breaks and a sandwich lunch on the Saturday. There will be informal discussions on all three days. A conference banquet is also planned for the Saturday evening on the floating restaurant "Shoots".

At the time of going to press the talks were correct, but please check the Web site at *http://www.ukuug.org/events/linux2002/* for confirmation and bookings.

EARLYBIRD REGISTRATION CLOSES 31 MAY

Speakers	Talks
David Axmark	MySQL
Mike Banahan	Linux Terminal Server Project
Ruediger Berlich	GRID computing
Marcus Brinkmann	The GNU Hurd
Stephen Coast	LEGO programming
Aaron Crane	Using PHP in large Web sites
Ulrich Drepper	glibc2.3
Craig Duffy	10 things to do with a dead PC in Bristol
Nigel Edwards	Securing Linux servers
Philip Hazel	Exim 4
Christoph Hellwig	ABI: support for Non-mative applications
Josh Howlett	University of Bristol's Nomadic network
Dave Jones	Buried alive in patches – 2.5 kernel
Luke Leighton	FreeDCE
Gervase Markham	Bugzilla
Michael Meeks	GNOME 2.0
Richard J Moore	RAS round up from IBM Technology Centre

Speakers	Talks
Simon Myers	Using RT to track bugs, ideas and life
Kurt Pfeifle	KDEPrint
Mark Probst	MathMap image manipulation language
Stephen Richter	Zope 3
Alistair Riddoch & James Turner	Technologies for multiplayer games
Julian Seward	Valgrind – memory debugger
Sander Striker	Subversion – a CVS replacement
David Sugar	Free telephony and GNU Bayonne
David Sugar	DotGNU and you
Bo Thorsen	Linux on AMD's x86 – 64 architecture
Marcelo Tosatti and others	Panel discussion – kernel
Wookey	Embedded systems the easy way